

Presentation Options

(2022-2023) Crafting Our Communities: Innovative collaboration between dealers, designers, and manufacturers can spark new life in our public spaces and other projects. Includes insights, trends, and inspiring installs/case studies.

(2021) Versatility and Resilience: How can we all truly thrive in our industry when it seems change is the only constant?

(2020) New Products, New Normal: Expert insights, products, and clever solutions for reopening safely in the post-coronavirus era.

1. FurnitureLab General Presentation: As the name would suggest this presentation is designed to communicate who we are and what we do. You will learn the Who, What, When, Where, and Why behind our operations. Key topics covered:

- About Us/Markets We Operate In
- Overview of Our Catalog
- Website Walkthrough
- Product Solutions
- Introduction to OpenStudio (our custom laminate design software)
- Install Photos from all the above

2. FurnitureLab Booth Training: Educational content designed to show you what our capabilities are and how we can partner with you in the specification process. We'll show you the basics of the booth designs we work with as a starting point, and then dive deeper into how you can tailor the specifications to achieve desired results you're looking to achieve for your project. Key topics covered:

- Basic Designs
- Construction Details
- Option Capabilities
- Customization Ability
- Trends with Booth Seating
- Install Photos from all the above
- How We Help Through This Process

3. FurnitureLab Education Trends: Crafted to provide insight into what is trending and moving the needle in the Education sector. You will learn how the trends in the education market influence our design and products and how our catalog can help you meet the demands of the market. Key topics covered:

- Biophilic Design
- Active Learning
- Multi-Purpose Spaces in Education
- Customization Ability
- Install Photos from all the above

Other Options:

4. Website Tour 5. OpenStudio Custom Laminate App Demo